KENNETH JANESKI ANIMATION · VFX · MOTION GRAPHICS

Animator with 14 years experience in 2D and 3D Animation, VFX and Motion Graphics. Experienced team leader accustomed to delivering the highest of quality under tight deadlines.

Personal Info

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Website

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LinkedIn

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Skills

Adobe After Effects

Adobe Animate (Flash)

Lightwave 3D

Adobe Photoshop

Adobe Premiere

Adobe Illustrator

Cinema 4D

Maya

Harmony

Nuke

Experience

April 2018 - Freelance Animation Director

Nov 2018 Ezra Productions

Storyboarded, created assets and animated 5 commercials for *IEHP*.

March 2016 - Freelance Animation Producer/Animator/Editor

present Produced Animation, Motion Graphics and edited content for multiple clients

including Pluto TV, AOL, Huffington Post, Anaheim Ducks, Howling Wolf

Productions and **Pillow Fight Productions**.

Oct 2007 - Digital Animation Supervisor/Lead Digital Animator

March 2016 Nickelodeon Animation Studios

Supervised a team of 5 Digital Animators in many aspects of animation production including – Modeling, Rigging, Animating, VFX, Compositing, 2D/3D integration and much more.

Worked in production and post production on such titles as Spongebob Square Pants, Kung Fu Panda, Sanjay and Craig, Dora the Explorer, Wallykazam and countless other

popular titles from Nickelodeon.

Designed and implemented a vast library of reusable visual effects used in many productions as well as built tools and scripts to speed up production pipeline.

Created bids, budget and schedule using FileMaker Pro and Excel.

Oct 2005 - Motion Graphic Designer

Oct 2007 Anaheim Ducks/Honda Center

Conceptualized, designed, and animated motion graphics for LED and Diamond

Vision displays.

Assisted in production of motion graphics for television broadcasts and

commercials.

June 2004 - Lead Animator/Still Photographer

July 2005 "Dirk Derby Wonder Jockey," O Entertainment

Managed a crew of 8 animators and acted as a liaison to the editorial department. Introduced in-house photography and conceptualized photo based 2D animation that is show's foundation and supervised the blend with 3D Studio Max and Maya.

Education

2004 Bachelor of Fine Arts in Film and Television

Chapman University

Emphasis in New Media

